

November 29, 2017

**WEEKLY REMINDERS:**

1. Senior Class Dues: \$23.00 (to: Saegertown High School) due NOW.
2. Vocabulary Journals are due FRIDAY.

**DAILY WORDS OF WISDOM:** “Don’t limit your challenges. Challenge your limits.”

**WOTW 1:** affix (n.) - one or more letters occurring as a bound form attached to the beginning, end, or base of a word and serving to produce a derivative word or an inflectional form (e.g., a prefix or suffix).

**WOTW 2:** inference (n.) - a judgment based on reasoning rather than on a direct or explicit statement. A conclusion based on facts or circumstances; understanding gained by “reading between the lines.”

**Period 2, 5:**

1. Continue reading the novel *Lord of the Flies* by William Golding.
  - Focus on the themes of “What does being ‘human’ mean?”; “Are we ‘good’ or ‘evil’ at heart?”; “Describe the ‘paradise’ mythology of creation.”
  - Focus on the characterization of: Ralph, Jack, Piggy, Simon, Roger, littluns.
  - Symbolism as an authorial construct to unify purpose.
2. Finish reading ch. 12 aloud during class.
3. Begin post-reading activities related to the novel.
4. Using the resources (and links) on my wikispace link to the novel and the Internet, complete the following:
  - ❖ Working backward from the end to the beginning, show how the characters go from where they end up to what they were like when they started.
    - Ralph, Jack, Piggy, Roger, Simon, and Samneric
      - Specific examples of plot events
        - End, 2 in the middle (at least), Beginning
  - ❖ Identify the progression of symbolism in the novel from beginning to end (Beginning, Middle, End)
    - Conch, Piggy’s specs, fire, any others you may see as important
  - ❖ We will answer the question posed above: “Are we ‘good’ or ‘evil’ at heart?”, “What does being ‘human’ mean?”

**Period 4, 7, 8:**

1. HW Check on Read-Along for *Ender’s Game*.
2. Continue reading the novel *Ender’s Game* by Orson Scott Card.
  - Focus on the themes of compassion as a redeeming quality, good versus evil, heroes--born one or created, the role of games in life, morality--does your choice to do right or wrong make you a good or bad person?
  - Focus on characterization of: Ender, Valentine, Peter, Bean, adults.
3. View the movie version as a way to understand the remaining plot.
4. Read chapter 15 aloud.

**Period 6:**

1. I write essay for “Woodchucks.”
2. Tomorrow we work on a poem for you to write an ACE response.